



Computational Complexity. Lecture 5

Randomized Computation

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Today

- Probabilistic complexity classes
- Relationship between classes
- BPP in Σ_2

Probabilistic complexity classes

- Algorithm A gets as input sequence of random bits r and “real” input x of the problem.
- Output is the correct answer for input x with some probability.
- **Definition.** A is called polynomial time probabilistic algorithm if the size of the random sequence $|r|$ is poly in $|x|$ and A runs in time polynomial in $|x|$.

Probabilistic complexity classes

- **Definition (BPP).** Decision problem L belongs to the class BPP if there is a polynomial time algorithm A and a polynomial $p()$ such that:

- For every $x \in$

$$L, \Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \geq \frac{2}{3}$$

- For every $x \notin$

$$L, \Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \leq \frac{1}{3}$$

Probabilistic complexity classes

- We can also define the class P similarly:
- **Definition (P).** Decision problem L belongs to the class P if there is a polynomial time algorithm A and a polynomial $p()$ such that:
 - For every $x \in L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] = 1$
 - For every $x \notin L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] = 0$

Probabilistic complexity classes

- **Definition (RP).** Decision problem L belongs to the class RP if there is a polynomial time algorithm A and a polynomial $p()$ such that:
 - For every $x \in L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \geq \frac{1}{2}$
 - For every $x \notin L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] = 0$

Probabilistic complexity classes

- **Definition (coRP).** $\text{coRP} = \{L \mid \bar{L} \in \text{RP}\}$
- In other words, the error is in the other direction (will never output 0 if $x \in L$ but may output 1 if $x \notin L$).

Probabilistic complexity classes

- We can also define the class P similarly:
- **Definition (ZPP).** Decision problem L belongs to the class ZPP if there is a polynomial time algorithm A whose output can be 0,1 ? and a polynomial $p()$ such that:
 - For every $x \in L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) = ?] \leq \frac{1}{2}$
 - $\forall x \forall r$ such that $A(x, r) \neq ?$, then $A(x, r) = 1$ iff $x \in L$.

Relations between complexity classes

- **Theorem 1.** $RP \subseteq NP$

- **Theorem 2.** $ZPP \subseteq RP$

Relations between complexity classes

- **Exercise.** $ZPP = RP \cap \text{coRP}$

Relations between complexity classes

- **Theorem 3.** A language L is in the class ZPP if and only if L has an average polynomial time algorithm that always gives the right answer.

Relations between complexity classes

- **Theorem 4.** $RP \subseteq BPP$

Probability amplification

- We can also define the class RP with error probability exp. close to zero:
- **Definition (RP).** Decision problem L belongs to the class RP if there is a polynomial time algorithm A and polynomial $p()$ such that for some fixed polynomial $q()$:
 - For every $x \in L$
$$Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \geq 1 - \left(\frac{1}{2}\right)^{q(|x|)}$$
 - For every $x \notin L$
$$Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] = 0$$

Probability amplification

- **Theorem.** (Chernoff bound)

Suppose X_1, \dots, X_k are independent random variables with values in $\{0,1\}$ and for every i , $\Pr[X_i = 1]=p$. Then

$$\Pr \left[\frac{1}{k} \sum_{i=1}^k X_i - p > \epsilon \right] < e^{\left\{ -\frac{\epsilon^2 k}{2p(1-p)} \right\}}$$

$$\Pr \left[\frac{1}{k} \sum_{i=1}^k X_i - p < -\epsilon \right] < e^{\left\{ -\frac{\epsilon^2 k}{2p(1-p)} \right\}}$$

Probability amplification

- Re-define BPP with exp. small error.
- **Definition (BPP).** Decision problem L belongs to the class BPP if there is a polynomial time algorithm A and polynomial $p()$ such that for some fixed polynomial $q()$:
 - For every $x \in L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \geq 1 - \left(\frac{1}{2}\right)^{q(|x|)}$
 - For every $x \notin L$, $Pr_{r \in \{0,1\}^{p(|x|)}} [A(r, x) \text{ accepts}] \leq \left(\frac{1}{2}\right)^{q(|x|)}$

Biased coins

- Could an algorithm get more power if the coin is not fair?
- **Lemma 1.** A coin with $\Pr(\text{heads}) = p$ can be simulated in expected time $O(1)$ provided that the i -th bit of p is computed in $\text{poly}(i)$ time.
- **Lemma 2.** A coin with $\Pr(\text{heads}) = 1/2$ can be simulated by an algorithm that has access to a stream of p -biased coins in expected time $O(1/p(1-p))$. (ex)

Relations between probabilistic classes and circuit complexity

- **Theorem.** $BPP \subseteq SIZE(n^{O(1)})$

Other relations

- **Open.** $BPP \subseteq NP$ (unlikely by previous lecture)


$$\text{BPP} \subseteq \Sigma_2$$

- **Theorem.** (Siepser-Gacs-Lautemann) $\text{BPP} \subseteq \Sigma_2$